

Sample UDL Lesson Plan



- **Essential Question:**
 - Why is a lobster so unique?
- **Activating Strategy:**
 - Inner Circle / Outer Circle – What do you already know about lobsters? (Action / Expression)
- **Teaching Strategies: (3 ways)**
 - Show YouTube Clip on Lobsters (Representation)
 - PPT on Parts of a Lobster (Representation) and take notes to label parts
 - Have students look at an actual lobster, label parts (Representation)

Sample Lesson Plan (Continued)

- **Guided Practice**

- Show Kids a Model Lobster and have to label parts with index cards (Action / Expression)
- Review video
- Label the actual lobster

- **Independent Practice**

- Students will design a project on a lobster given choice on options (Engagement)
 - Paper
 - PPT
 - Design a Model(At least 3 ways)

Perhaps I have a checklist for students to follow, to help them with gauging their